

Kyle Andrews

Front-End Developer & UX Designer

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<https://kyleandrews.dev>

EXPERIENCE

Pageworks, Grand Rapids, MI

September 2017 - PRESENT

UX Designer, Lead Front-End Developer, Project Lead

EDUCATION

Ferris State University

September 2013 - September 2017

I studied Digital Animation and Game Design in Grand Rapids, Michigan for several years before jumping into the web development industry.

WORK

Lily Products — <https://lilyproducts.com/>

Front-End Developer, Graphic Designer

Flexfab — <https://flexfab.com/>

UX Designer, Front-End Developer

Discover Your Bible — <https://discoveryourbible.org/>

Project Lead, UX Designer, Lead Front-End Developer, Graphic Designer

Papertrain — *Craft 3 Framework*

Papertrain is my open source Craft 3 CMS Framework written in TypeScript and SASS and created for use at Pageworks.

Pjax — *Custom AJAX Page Transition Manager*

Written in TypeScript for handling page transitions using Fetch API alongside dynamic JavaScript and CSS importing.

SKILLS

HTML5
CSS3
ES6
Modular Design
Atomic Design
Photoshop
Illustrator
After Effects
Adobe Premier

OPEN SOURCE PROJECTS

[Papertrain](#)

[Pjax](#)

[Modular Design Pattern](#)

[Complex Content](#)

[Craft Recaptcha](#)

[Resort Visualizer](#)

[Multiplayer Magic](#)

[Simple Web Chat](#)

LANGUAGES

JavaScript
PHP
C#
Lua